Architecture and Method to Generate Common PUF and TRNG Functions

Jean-Luc Danger^{1,2}, Yves Mathieu¹, Thibault Porteboeuf²

¹ Telecom ParisTech

 2 Secure-IC

Abstract

The PUF and TRNG functions exploit two physical phenomena: Technological dispersion (PUF) and Noise (TRNG). The noise for PUF is a crucial problem as the high level of noise can damage its steadiness level, whereas the TRNG requires a high level of noise, with a significant undeterministic noise component. Thus a common structure to generate both PUF and TRNG is necessarily the result of a compromise to control the noise impact. We show in this talk that it is possible to obtain such structure by using an "open loop TRNG" as a common base to generate a PUF/TRNG function. A method to ensure a high level of PUF steadiness and a high entropy level of TRNG is presented. The results obtained from simulation and from a propotype circuit show that the proposed solution is very cost effective and could provide excellent characteristics for both PUF and TRNG generation.