

The Design-Time Side-Channel Information Leakage Estimation

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Digital circuits offer sensitive information during computation (side-channel)

Today circuit designers compete with attackers:

- Designers are trying to build circuits resistant to SPA, DPA, Fault-attack, Combined (Fault + PA) ...
- \rightarrow **Decrease** the information offered thru side-channel
- \rightarrow Measure the information offered thru side-channel



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Motivation Leakage Sources



- Unbalanced data/control paths (Different loads, Place&Route, Early evaluation)
- Unbalanced computation (data-dependent algorithms)
 - Completion detection asynchronous circuits



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Motivation Localize Weakness and Estimate Potential

• (Some of the) ASIC design phases

- Synthesis
- Map
- Place&Route



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How to distinguish good idea¹ and bad idea during the different design phases?

- post-Synthesis what can be achieved with current design?
- post-Map what can be achieved with current cell library?
- post-Place&Route how will behave the physical design?

¹Is a certain circuit implementation better from the side-channel vulnerability point of view?



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Production time

Number of traces needed to break the circuit (get AES key)

Design time

- Use number of traces ² accurate simulation + many traces → time !?
- Use well established methods make conservative (but subjective) estimation → accuracy !?
- Do we have objective and efficient metric?

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- Fault differential peak position, width or height; duration of the computation
- Unbalanced paths differential peak position, width or height
- $\rightarrow\,$ Many types of information leakage are aggregated in power traces
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- Fast vulnerability estimation allowing incorporation into the design flow process
- Measure the information contained in power trace
- Estimation at different design levels post-Synthesis, post-Map, post-Place&Route

- The information in the power trace is proportional to the similarity of traces
 - $\rightarrow\,$ If all traces would be equal, the attacker can extract no information
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The Method Data vs. Power Trace Dependency

Let's search for data vs. power trace dependency

- Data similarity metric: Hamming distance
- Power trace similarity metric: Pearson correlation
- \rightarrow Is correlation of traces for similar data high and for different data (significantly) low?



The Method – Expectations Data vs. Power Trace Dependency

















Methodology The Current Design Potential

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post-Synthesis – what can be achieved with current design?

- No physical layer information!
- Is simulation-based estimation possible? It is not possible without any assumption about technology!

post-Map – what can be achieved with current cells?

- Take information about cells only (parasitic capacitances, conductivity, ...)
- Interconnection is assumed ideally balanced (or zero delay/power)
- Place&Route can make things worse
- post-Place&Route the "reality"
 - Should be close to physical design


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SingleRail

SingleRail

(nand2, inv)









post-Map – which implementation is better (with current cells)?













post-Place&Route – how bad/good is the result after Place&Route?







■ post-Map → post-Place&Route – how bad/good is Place&Route itself?



Methodology Combinational Circuits

- Initial vector is generated randomly
- Other vectors are derived by inverting bits in the initial vector
- $\rightarrow\,$ The stimuli set contains vectors with Hamming distances (0%-100%)
- Use stimuli to get power traces (simulation)



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Stimuli



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dualRail singleRail Pearson correlation T-Test (power traces) ----- dualRail ------ singleRail 0 Hamming distance [%] 100 (data)

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Spice – open (ngSpice); too accurate; too slow

Synopsys PrimeTime PX – commercial – looks fine (not tested yet)

IRSIM – open alternative to PTPX?; fast; too old

- Produces event times, not power traces (poweEst package is available)
- Good for CMOS with lambda $\geq 1 \; \mu m$ technology
- For CMOS below 1 μm, the results looks bad characterization failed ...





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Simulation Combinational circuits

- Stimuli set contains *i* vectors, where *i* is equal to # of circuit inputs
- \rightarrow We have $i^2/2$ pairs of vectors with all possible Hamming distances
 - The number of stimuli vectors is reduced
 - SPICE simulation is feasible for relatively small circuits like C3540:
 - $lpha \approx 1000$ gates
 - 50 inputs
 - 1250 input vector and power trace pairs



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Simulation – SPICE DualRail

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- Precise SPICE simulation looks very similar to measured data! (C3540 is similar to DES)



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Measurements 3 Years Ago ... CryptArchi 2014

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Real measurements – Asynchronous dualRail DES on FPGA



Simulation – SPICE SingleRail

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- SingleRail has less variation and the minimum of singleRail is above dualRail
- T-Test (not my eyes here!) says: singleRail is better! (a bit)



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Simulation – SPICE Duplex of SingleRails (no voter)

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C3540



The sum of two singleRails is equal to the single SingleRail – no additional information leakage!



- 1 More logic working data-dependently is bad \rightarrow information leakage is increased
 - both branches of DualRail circuits perform data-dependent computations → balancing becomes extremely important!
- 2 Adding more logic blocks producing exactly the same power traces is OK \rightarrow NMR will not increase information leakage



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When manufacturing variations will be taken into account, the 2. case will slightly become case 1!



Is it possible to measure information leakage simpler?

- $\rightarrow\,$ the area of circuit parts performing data-dependent computations independently
 - Is singleRail really better than dualRail in practice? ...No!
- $\rightarrow\,$ Where are the limits of masking (balancing dual rails)?
- $\rightarrow\,$ What is the relationship of information leakage and circuit vulnerability?
- $\rightarrow\,$ Is the attacker's strength estimation without focusing to the particular attack possible?
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- The information leakage is proportional to the amount of logic working data-dependently!
- The presented method is able to estimate information leakage (fast open simulator is missing).
- Ideal duplex (no voters!) does not offer additional information to attacker.

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