

Power Analysis Resistance of RLWE encryption

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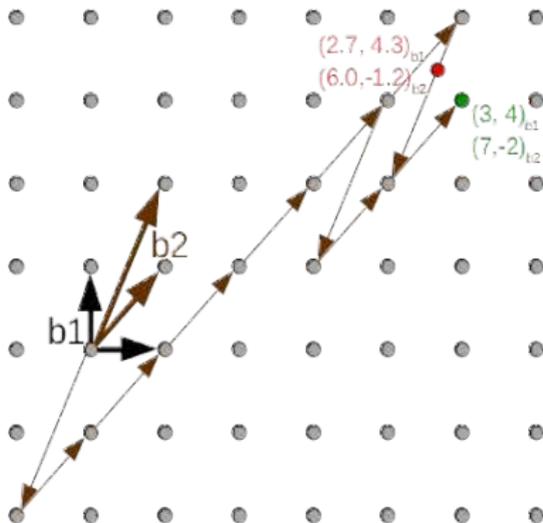
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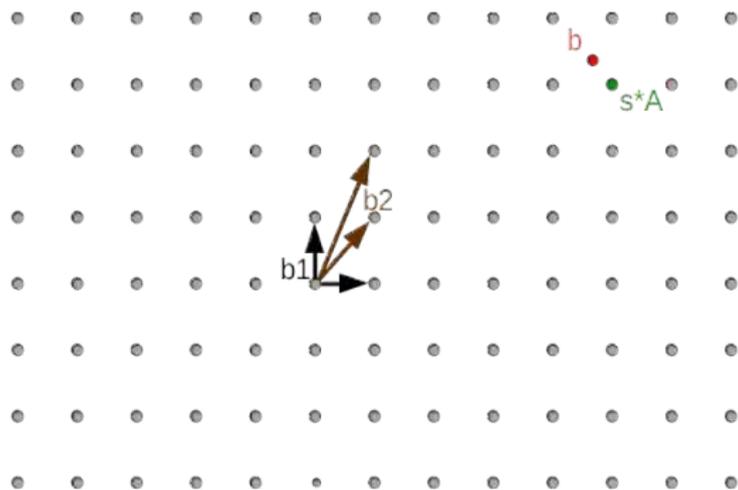
- Lattice-based cryptography
- Physical attacks
- RLWE encryption
- Approaches to protect RLWE against power attacks

Lattice-based cryptography

- A lattice L is a discrete set of points in the space \mathbb{R}^n with periodic structure. Foundations problems are Shortest Vector Problem and Closest Vector Problem



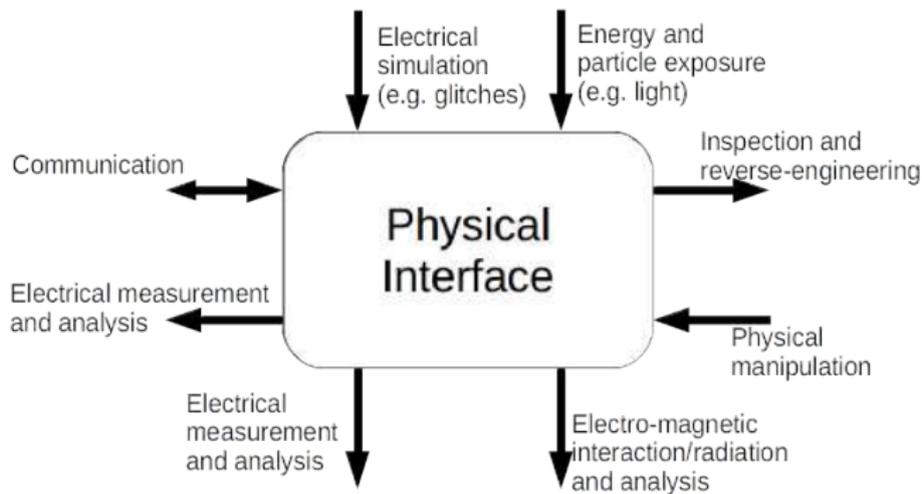
Simple intuition for a crypto system



Lattice-based schemes

- Bliss (Signature scheme)
- Bliss-B (Signature scheme)
- NTRU (Encryption scheme)
- RLWE (Encryption scheme)
- New Hope (Key exchange protocol)
- YASHE (Homomorphic encryption)

Physical attacks



- Timing analysis
- Power analysis
- Fault attacks

NIST requires side channel resistance

- "Schemes that can be made resistant to side-channel attack at minimal cost are more desirable than those whose performance is severely hampered by any attempt to resist side-channel attacks"

¹<http://csrc.nist.gov/groups/ST/post-quantum-crypto/documents/call-for-proposals-final-dec-2016.pdf>

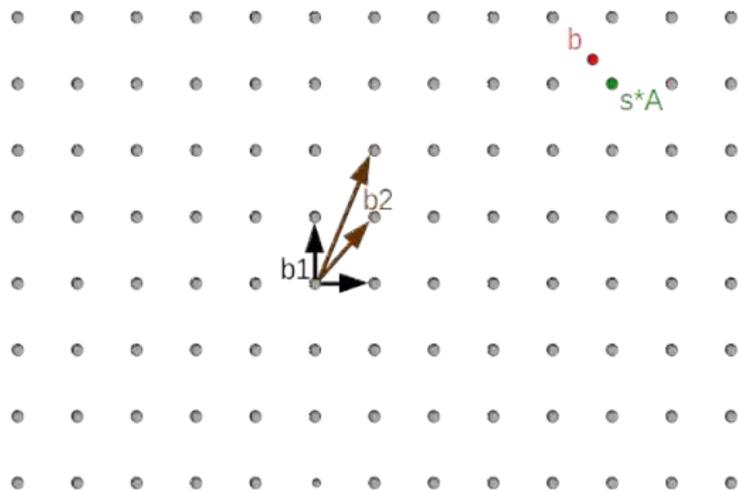
Learning With Errors (LWE)

Find $s \in \mathbb{Z}_Q^N$, given $A = \begin{bmatrix} : & & : \\ a_1 & \dots & a_m \\ : & & : \end{bmatrix}$; $b^t = s^t A + e$

- LWE problem is equivalent to lattices problems

Learning With Errors (LWE)

Find $s \in \mathbb{Z}_Q^N$, given $A = \begin{bmatrix} : & & : \\ a_1 & \dots & a_m \\ : & & : \end{bmatrix}$; $b^t = s^t A + e$



Ring definition

- \mathbb{Z} =set of integers
- \mathbb{Z}_Q =set of integers module q
- \mathbb{Z}_Q^N =set of vectors of size n where every component is in \mathbb{Z}_Q
- $R_Q = \mathbb{Z}_Q^N / (x^N + 1)$ =Ring of vectors in \mathbb{Z}_Q^N module $(x^N + 1)$

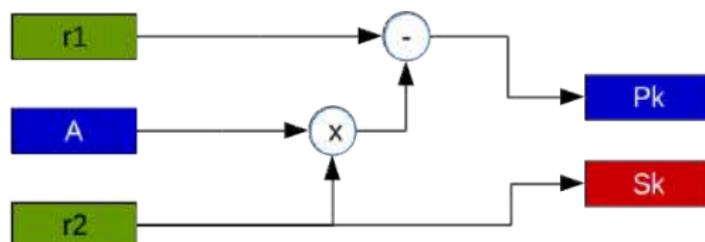
Ring Learning With Errors (RLWE)

Find $s \in \mathbb{Z}_Q^N$, given $A = \begin{bmatrix} : & & : \\ a_1 & \dots & a_m \\ : & & : \end{bmatrix}; b^t = s^t A + e$

- We moved from standard lattices to lattices in a ring
- Then the matrix A becomes a vector
- Key size is reduced
- Performance is improved (By using more mathematical tools)

RLWE (Ring Learning With Errors) encryption is a cryptosystem based on the Learning With Errors problem on Ring. It is parameterized by the length N , an integer Q and a distribution with variance σ

RLWE – Key generation



Number Theoretic Transform (NTT)

- The Number Theoretic Transform is a Fourier transform performed in a ring instead of \mathbb{C}

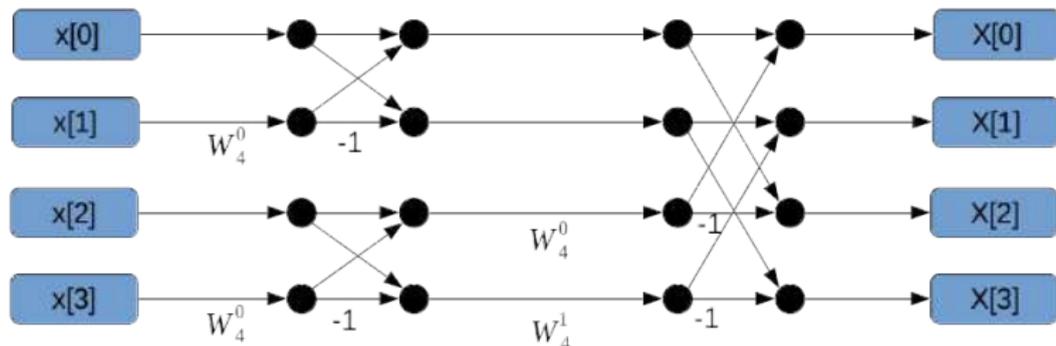
NTT algorithm

Require: Vector x of N components

```
1: function  $NTT(x)$ 
2:    $A \leftarrow \text{Bitreverse}(a)$ 
3:   for  $m=2$  to  $N$  by  $m=2*m$  do
4:      $\omega = \omega_n^{n/m}; \omega = 1;$ 
5:     for  $j=0$  to  $m/2 - 1$  do
6:       for  $k=0$  to  $N-1$  by  $m$  do
7:          $t = \omega * X[k + j + m/2]; \quad u = X[k + j];$ 
8:          $X[k + j] = u + t; \quad X[k + j + m/2] = u - t;$ 
9:       end for
10:    end for
11:  end for
12:  return Vector  $X$  of  $N$  components
13: end function
```

RLWE – NTT procedure

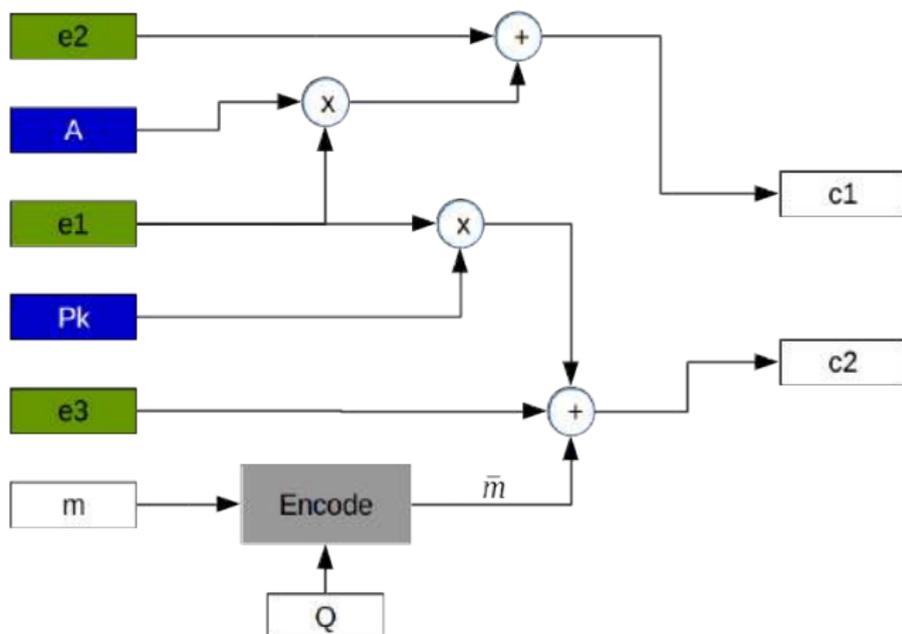
- W_N^j = J-th power of the N-th primitive root of unity
- x vector in time domain
- X vector in NTT domain



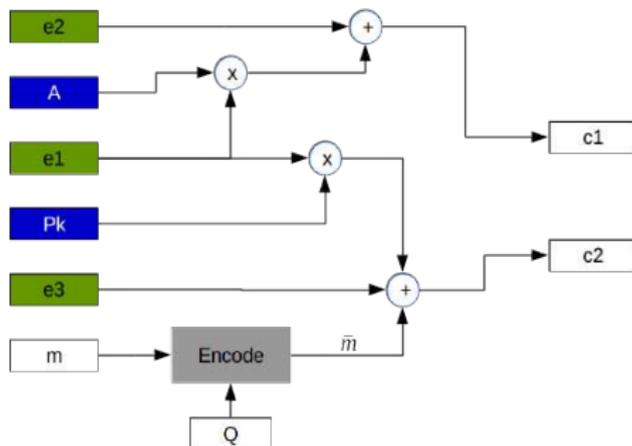
Number Theoretic Transform (NTT)

- The Number Theoretic Transform is a Fourier transform performed in a ring instead of \mathbb{C}
- It speeds up the RLWE encryption because it allows to perform the polynomial multiplication with complexity $\mathcal{O}(n \log n)$
- It requires to make N a power of 2, and $Q = 1 \pmod{2 * N}$ a prime

RLWE – Encryption

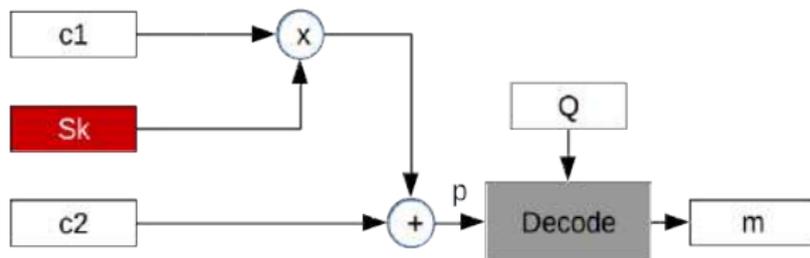


RLWE – Encryption

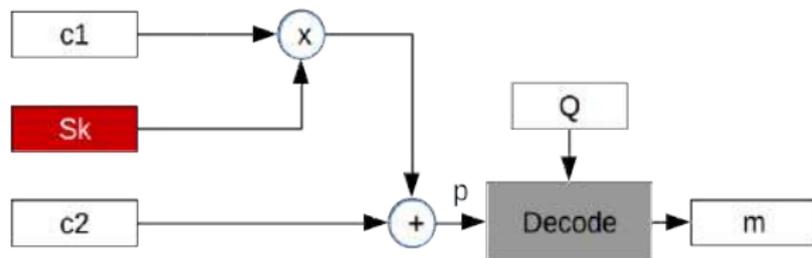


```
1: function  $Encode(m)$   
2:    $\bar{m} \leftarrow m \cdot \lfloor Q/2 \rfloor$   
3:   return  $\bar{m}$   
4: end function
```

RLWE – Decryption



RLWE – Decryption



```
1: function Decode(p)
2:    $m = \begin{cases} 1 & p \in [\lfloor \frac{Q}{4} \rfloor, \lfloor \frac{3*Q}{4} \rfloor] \\ 0 & \text{otherwise} \end{cases}$ 
3:   return m
4: end function
```

Approach 1

- Take advantage of the linearity of multiplication and INTT operation
- Divide the key in two random shares to avoid correlation between intermediate values and the key

²<https://eprint.iacr.org/2015/724.pdf>

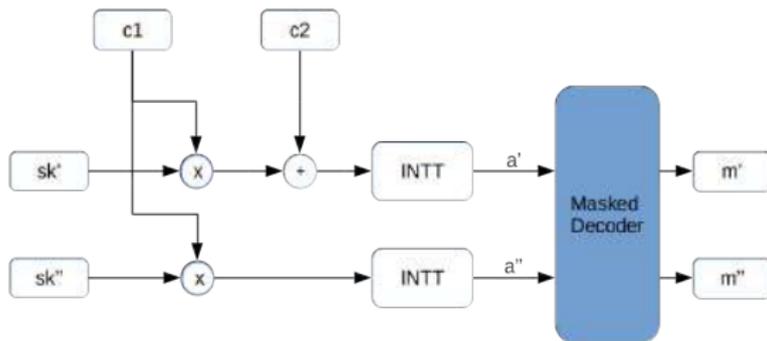
Masked decoder

$$sk = sk' + sk'' \quad (1)$$

$$m \leftarrow Decode(INTT(c_1 \cdot sk) + c_2) \quad (2)$$

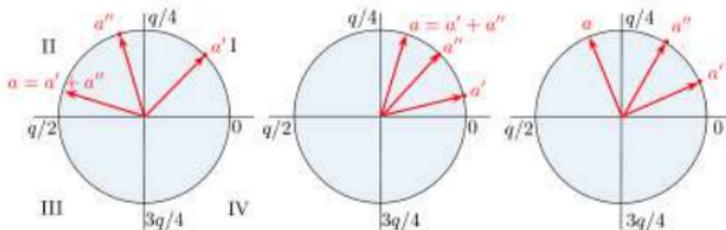
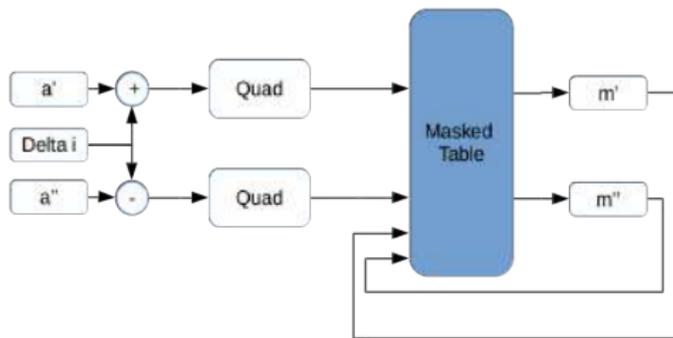
$$INTT(c_1 \cdot sk + c_2) = INTT(c_1 \cdot sk' + c_2) + INTT(c_1 \cdot sk'') \quad (3)$$

$$m = m' + m'' \quad (4)$$



²<https://eprint.iacr.org/2015/724.pdf>

Masked Decoder



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Approach 1

- Take advantage of the linearity of multiplication and INTT operation
 - Divide the key in two random shares to avoid correlation between intermediate values and the key
-
- The decode function is not linear and it has to be modified
 - Area increases around 20% (FPGA synthesis)
 - Maximum frequency is reduce in 20% (FPGA synthesis)

²<https://eprint.iacr.org/2015/724.pdf>

Approach 2

- Use the homomorphic addition property of RLWE encryption
- It avoids the modification in the decoder

³<https://www.esat.kuleuven.be/cosic/publications/article-2633.pdf>

Working principle

- Given $Decryption(c_1, c_2) = (m)$ and $Decryption(c'_1, c'_2) = (m')$ then $Decryption(c_1 + c'_1, c_2 + c'_2) = m \oplus m'$
- In the decoding phase a random message m' is generated and encrypted in (c'_1, c'_2)
- Then $Decryption(c_1 + c'_1, c_2 + c'_2)$ is performed.
- The output is $(m', m \oplus m')$

Approach 2

- Use the homomorphic addition property of RLWE encryption
- It avoids the modification in the decoder

- It needs an encryption step in the decryption phase, and encryption is 2.8 times slower than the decryption
- Decryption failure rate increases

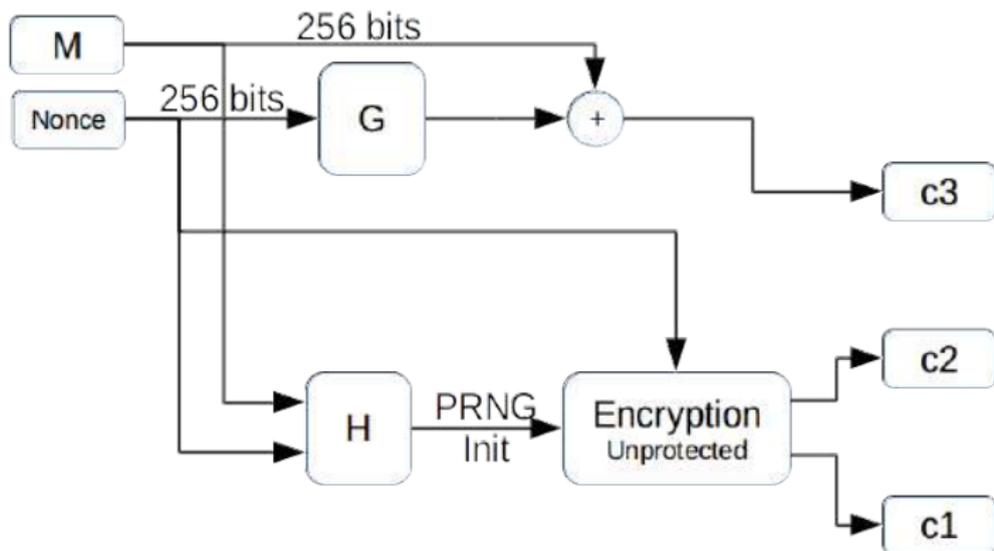
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Approach 3

- Use the principle of dividing on shares the vulnerables variables
- Implement the Fujisaki-Okamoto tranformation (Targhi-Unruh variant) to achived CCA2 protection

⁴<https://eprint.iacr.org/2016/1109.pdf>

Encryption phase for RLWE-CCA2



⁴<https://eprint.iacr.org/2016/1109.pdf>

Approach 3

- Use the principle of dividing on shares the vulnerables variables
- Implement the Fujisaki-Okamoto tranformation (Targhi-Unruh variant) to achived CCA2 protection

- It needs an encryption step in the decryption phase
- The decryption in around 5 times slower than in the unprotected version

⁴<https://eprint.iacr.org/2016/1109.pdf>

Sort of comparison

Approach 1	LUTs/FFs/DSPs	Cycles/Time(μs)
Unprotected	1713 / 830 / 1	2.8k / 23.5
Protected	2014 / 959 / 1	7.5k/75.2

	Cycle count	Dynamic memory	Platform
Approach 1	2,070,952	15,284 bytes	Virtex-II FPGA
Approach 2	3,661,431	15,412 bytes	ARM Cortex-M4
Approach 3	2,931,411	19,380 bytes	Cortex-M4F

⁴<https://eprint.iacr.org/2016/1109.pdf>

- RLWE can be masked splitting the key and using the linearity of NTT domain
- Intermediate values can be hidden using the homomorphic addition property
- Splitting variables in shares can be used for all sensitive values

Thank you for your attention